



Sand Volleyball League Rules

Last Revised: 06/30/2014

The Graham Recreation Department has developed the following set of rules and regulations to govern the sand volleyball leagues.

OBJECTIVE

This league will strive to provide a wholesome and fun recreational pastime to all those interested in athletic programs conducted by the Graham Recreation Department, abiding to the principles of good sportsmanship, honesty, and fair play regardless of active or inactive participation.

PLAYER CONDUCT AND ZERO TOLERANCE POLICY

Each captain will be held accountable for the conduct of his/her team members, fans, making sure members play in accordance with all rules and in a sportsmanlike manner. Players are expected to treat opposing players, officials and Recreation Staff with respect. An official/score keeper may eject a player from a game or match for unsportsmanlike conduct. An ejected player must leave the park/building before play will continue. Any ejected player will automatically be suspended from that team's next scheduled game as well as any recreation athletic activities that occur between the two games (including games in other leagues). Any player ejected from 2 games during the season (regardless of division), will be suspended for at least the remainder of the season. Further action may be taken by the Athletic Supervisor, depending on the severity of the incident. There will be Zero Tolerance for unsportsmanlike behavior, including, but not limited to trash talking, taunting, inappropriate language, fighting, threats towards game officials/staff or other players, alcohol, illegal drugs and also tobacco use on any field of play during the games or any behavior that precludes to the safe enjoyment of the game. Alcohol is not permitted! Your team will be asked to leave if we suspect that drinking has occurred before game time. **NO SWEARING WILL BE ALLOWED! IF ANY STAFF MEMBER HEARS A PLAYER SWEAR, IT IS AN AUTOMATIC EJECTION! NO QUESTIONS ASKED. If more than one person on a team is carrying on, the team will forfeit that game. Anyone exhibiting any such behaviors listed**

above may be immediately ejected from the premises and may be permanently barred from play or attendance. Ejected players/teams will not be refunded their forfeit or league fee. The Athletic Supervisor will make a decision regarding any additional discipline for any of these circumstances.

EQUIPMENT

Game Balls – Graham Recreation will provide the game ball. Each team is responsible for supplying their own volleyballs for warm ups.

LEAGUE RULES

1. Each team will be responsible for calling infractions towards the other team. Any play that is disputed, and cannot be reconciled by the team's captains will result in a replay of the point in question. (However, if this gets out of hand, the score keeper may override a call if it becomes necessary)
2. The official scorer will be responsible for keeping track of time and keeping score.
 - a. The official scorer will call out the score before each point is played
3. The official scorer will have the authority to warn and/or expel any player from the premises or any spectator who interferes with orderly progress of the game.
4. Team Captains will be responsible for the conduct of their team.
5. Men and women players must hold alternating positions during league play.
 - a. Unless a team is playing with more women than men!
6. Game will begin with the home team having serve and the away team with the choice of court side. For the second game, teams will switch sides and the away team will have first serve. In case of a third game, the team that won the set by more points will get the serve, and the other team will have choice of side.
7. A maximum of 4 players can be on the court. Teams may begin regulation play with two players minimum, one must be a female. Less than two players will constitute a forfeit. Four players on the court will constitute a full team. There must be a minimum of 1 and a maximum of 4 women on the court at all times and a minimum of 0 and a maximum of 2 men on the court at all times. Additional players may rotate in at the server position. In the case that both teams agree, they may play with more than 2 males. This must be agreed upon between both captains and the Graham Recreation Representative prior to the first serve.

ELIGIBILITY AND ROSTERS

1. Each participant must be properly registered on a team and have signed the roster/waiver form. Rosters must be turned in prior to the first game. They also must sign the back of the score sheet before each game.

2. There shall be a minimum of four and a maximum of 12 players on each team's roster. All additions or deletions from a team's roster must be done by the team captain.
3. The minimum age to play is 16 years old
 - a. Any player under the age 16 must have parental or guardian written consent prior to playing their first game.
4. You may add a player prior to the game to your official team roster, however, you may not have more than 12 players on a roster at any time!
5. Each player must participate in 3 regular season games to be eligible for post season play.

PLAY RULES AND REGULATIONS

1. The match will start at the scheduled game time or no later than the five minute grace period.
2. Rally scoring will be used. The first 2 games will be to 21 points; if needed the 3rd game will be played to 15 points. Must win by 2 points or the first team to 25 (1st two games) and (20 in the third game)
3. The game will be self-officiated. A Graham Recreation Representative will be present to monitor and keep score per court.
4. There is a 45 minute time limit per match.
5. Teams not on the court five minutes after the schedule game time will forfeit that game. If not ready in five additional minutes the second game will be forfeited, and likewise the third.
6. Each team will be permitted one 30 second time out per game. Injury to a player will not constitute a time out. Only 2 minutes will be allowed between games. Time does not stand still for time outs.
7. Players are allowed on the center line, but at no time may come in contact with the net or an opponent. A portion of the ball must be completely passed over the plane of the net before a player on the receiving team may come in contact with the ball.
8. Rotation will be done in a clockwise manner. (players must begin serve in that position)
9. The serve must be bumped first by the receiving team or set by a player, there will be NO blocking or spiking of serve.
10. Teams will not rotate players on their respective first serves. On all other side-outs, players will rotate one position clockwise and the right-back player serves.
11. The serve may be hit in any manner with the hand. The foot can't touch or cross the service line. If a serve hits the net and does not go over, it is considered a fault. But if it touches the net and goes over then it is playable.
12. A team shall not play the ball more than 3 times before it crosses the net (a block is not a hit).

13. If the ball is hit more than one time before crossing the net, it must be touched by a female at least once.
14. Any part of the ball touching the boundary is in.
15. Simultaneous contact of the ball by two parts of a person's body are allowed and considered one hit. When two players of the same team contact the ball at the same time it is one play and either can play the next hit. When opposing players contact the ball simultaneously any player can make the next play which will be considered the first contact by that team.
16. When blocking, the player may reach across the net but must not interfere with a ball being set up by the opposing team. When spiking, the ball must break the plane of the net if coming from the other side.
17. If a game is rained out while in progress, it will begin from the point at which it left off. This is to be called by the Graham Recreation Representative.
18. Protesting an Illegal Player – The captain may only protest an illegal player after the first game of a 3 game match or before. At that time, the captain will approach the Graham Recreation Representative, tell him/her which player is being protected, at this point the Graham Recreation Representative will write down the player in question and ask the opposing team to come clean. If the opposing team admits that they are using an illegal player, then they must forfeit the first game, and continue the match, without the illegal player. If the opposing team feels as though they are not using an illegal player, then the team captain that is protesting must write a letter or email to the Athletic Supervisor by 5pm the next day, with a \$25 dollar fee that will be returned if the illegal player was in fact illegal, and the issue will be resolved by reviewing previous game played, and roster and waiver sheets. (If a player has played enough games, but is not on the roster, then they will be ineligible) If a protest is made after the match's conclusion, it will not be allowed. If you see someone that you have not seen before, it is your duty as a captain to call them out at the appropriate time.
19. Shoes are not required to participate. **No** Jewelry is permitted.

Tournament – August 17th starting at 3:15pm (double elimination)

AWARDS – Winner of League and Tournament will each win a \$75.00 gift card to Angelo's in Graham (if the same team wins both League and Tournament, the 2nd place team of the Tournament will win the 2nd Gift Card)