

Graham Recreation & Parks Department 2019 Spring Soccer Rules

Rules & Regulations

Updated: 2/26/19



1. Field of Play

- a. Dimensions (approximately)
 - i. 5U 30 yards x 20 yards
 - ii. 6U & 8U 45 yards x 30 yards
 - iii. 10U & 14U 60 yards x 35 yards
 - iv. 17U 100 yards x 60 yards
- b. Markings: Distinctive lines more than 5 inches wide
 - i. A halfway line shall be marked across the middle of the field width
 - ii. 4 Corner flags shall be at each 90 degree angle on the perimeter of the field.
 - iii. 4 three (3) ft. Radius corner arcs will be at each corner of the perimeter of the field.
 - iv. A center circle will be at the middle of the field with the following radius (approximately)
 - 1. 5U 3 yards
 - 2. 6U & 8U 4 yards
 - 3. 10U & 14U 5 yards
 - 4. 17U 10 yards
 - v. Goalie & Penalty Boxes: (yards)
 - 1. 5U Will be called a "NO GO" area. Once the ball comes to rest in the box, the whistle should be blown. No players are allowed to enter the box. "Protectors" must stand outside the box.
 - 2. 6U & 8U Penalty Box 9 x 18, Goalie Box 3 x 9
 - 3. 10U & 14U Penalty Box 12 x 24, Goalie Box 4 x 12
 - 4. 17U Penalty Box 18 x 44, Goalie Box 6 x 20
 - vi. Goals
 - 1. 5U 4ft x 6ft
 - 2. 6U, 8U & 10U, 14U 6ft 6in x 12ft
 - 3. 17U 8ft x 24ft
- 2. Ball
 - a. 5U Size 3, 6U, 8U & 10U Size 4, 14U & 17U Size 5
- 3. Number of Players on the Field
 - a. 5U 5v5 / 6U 7v7 / 8U 8v8 / 10U 8v8 / 14U 8v8
 - b. Substitutions may occur on any dead ball situation (both offensive and defensive team can sub)
 - i. Players must stand near the midfield line and <u>can only enter the game after the official has given</u> <u>permission to enter the game.</u>
 - c. 5U- Each player must play at least one full quarter and sit out at least one full quarter / 5U, 6U, 8U, 10U, 14U Each player must play an average of 40% of the pl
 - d. Teams will be Co-Rec
 - e. 5U Games will not include a goalie, but **one** child may stay back on defense if the coaches choose to do so, that child may not use their hands and may not be in the "NO GO" box
 - i. Coaches must do their best when on the field to stay near the perimeter of the field and stay clear of the children's path to the goal.

4. Players Equipment

- a. All players must wear either a tennis shoe, or a cleat that has rubber or Soft cleats.
 - i. Cleats may not be metal and may not have toe cleats on the shoes
- b. Shin guards are MANDATORY and will be checked prior to the game, they must be covered by socks!
- c. Mouth pieces are highly recommended for anyone playing goalie or anywhere on the field

5. Referee

- a. 5U No officials will be used for this age group, coaches will govern all play
- b. 6U, 8U, 10U, 14U One official will govern all play
- c. 17U Two officials or more will govern all play

6. Duration of the Game

- a. 5U (4) Quarters of (8) Minutes with a (1) minute rest between quarters
- b. 6U, 8U, 10U, & 14U- (2) Halves of (20) Minutes
- c. 17U (2) Halves of (25) Minutes
- d. Half time will be a length of approximately 5 minutes

7. Start of Play

- a. Coin toss will decide who kicks off first
- b. Opponents must be the following distance from the center mark on the field
 - i. 5U 3 yards, 6U & 8U 4 yards, 10Us 5 yards, 14U & 17U 10 yards

8. Ball in and Out of Play

a. The Ball must be completely across the line to be out of play

9. Method of Scoring

- a. The ball must completely cross the goal line go past the goal post and go under the cross bar to be a goal.
- b. Score will not be kept in the 5U league.

10. Off-Sides

a. No off-sides will be called in 5U, 6U and 8U Leagues. 10U, 14U and 17U leagues will have off-sides called <u>if the</u> <u>officials view the play as off-sides</u>.

11. Fouls and Misconduct

- a. The Referee/Coaches **must** explain all infractions to the offending player, and showing the correct technique on certain skills of the game if done wrong.
 - i. 5U, 6U & 8U all fouls will constitute an indirect kick
 - ii. 10U, 14U & 17U all fouls can result in either a direct or indirect kick depending on the play.
- b. Slide Tackling will not be permitted in any level of play. The referee will make the call based on their interpretation of the intent of the player. If it is a dangerous play, the whistle will be blown.
- c. Headers are illegal in 5U, 6U, 8U, and 10U. An intentional play on the ball with the head will result in an indirect kick for the opposing team.
- d. NEW For all leagues 6U 17U we will now allow the referee to use their best judgment on using YELLOW and RED cards. Any play resulting in a player making a blatant play on a player and not on the ball will be given a yellow/red card and/or removed from the game (subject to the officials discretion) Yellow cards will be given as needed. (Following the issue of a card, the coaches must talk with the official and the player so they know why the card was given, and then the coach must talk to their player and explain to them how they can improve next time.
 - i. 2 Yellow Cards in one game Player must sit out the rest of the game & next game
 - ii. 1 Red Card in a game Player must sit out the rest of that game & next game
 - iii. 2 Red Cards in the season Player must sit out (1) extra game as a suspension
 - iv. 3 Red Cards in the season Player may not return to that team for the rest of the season
- e. Coaches Coaches will be removed from the game if they are acting inappropriately towards the officials or the children. Foul language will not be tolerated on the sidelines regardless who it is directed at or the manner in which it is said.
 - i. Treating the children with disrespect in a physical manner will also not be tolerated, this includes coaches own children.

12. Free Kicks

- a. 5U, 6U & 8U Free Kicks are only Indirect 10U,14U, &17U Free kicks can be direct or indirect
- b. Opponents must be the following distance from the ball during Free Kicks
 - i. 5U 3 yards, 6U & 8U 4, 10Us 5 yards, 14U & 17U 10 yards

13. Penalty kicks

- a. 5U, 6U & 8U There are no penalty Kicks
- b. 10U, 14U & 17Us Opponents must be 10 yards away before the kick takes place

14. Throw-Ins

- a. 5U, 6U, & 8U During the regular season, if throw-in is done improperly the whistle should be blown and the official should explain the correct fundamentals and what they could do different. The throw-in is then attempted again
 - i. During the end of the season tournament, the players will not be given a re-throw!
- b. 10U & 14U If the throw in is done improperly, the whistle should be blown and the official explain the correct fundamentals and what the child could do differently. The ball then changes possession.

15. Goal Kick

- a. Goal kicks may be taken anywhere within the goal area. In the 5U league, the players may throw the ball.
- b. 5U, 6U, & 8U: All players on the non-kicking team, must be on the opposite half of the field before the goal kick takes place; all other age groups must be 10 yards away
- c. 5U: Goal Kicks may take place from the out of bounds line, or the no go box corner, it is up to the kicker and team.

16. Corner Kick

- a. 5U, 6U & 8U must be 4 yards away
- b. 10U 5 yards, 14U & 17U must be 10 yards away
- 17. Time Outs There are no coach time-outs. Stoppage time will be added at the discretion of the official.
- 18. Mercy Rule When the mercy rule is in effect, coaches **MUST** pull their player(s) scoring the most goals in that game and sit them on the bench for the remainder of the game or until the mercy rule has been lifted, or another player scores the same amount of goals. They should also allow those players who have not scored during the season to play on offense: The following age groups will play by the following:
 - a. 6U & 8U If a team is up by 4 or more goals, one player must come off the field, up 6, a 2nd player comes off
 - b. 10U If a team is up by 4 or more goals, one player must come off the field, up 6, a 2nd player comes off
 - c. 14U If a team is up by 4 or more goals, one player must come off the field, up 6, a 2nd player comes off
 - d. 17U If a team is up by 4 or more goals, one player must come off the field, up 6, a 2nd player comes off
 - i. In 10U, 14U and 17U- If the team must use the mercy rule in the first half, the player(s) removed from the game, may re-enter the game for only the first (5) minutes of the 2nd half, then must be taken out again.
 - e. Penalty: Coaches that do not follow these rules, will be subject to disciplinary action set by the Athletic Supervisor
- 19. All Coaches and players MUST shake hands following each and every game! Failure to do so by a coach will result in disciplinary action at the discretion of the Athletic Supervisor.
- 20. Game Protest Policy All Protests must be made to the official with details of their protest, you may not simply protest the game, you must tell the official what rule you are protesting. Please keep in mind that the protest must be made BEFORE the next possession, once the game begins again, that play may not be protested. Also, coaches may not protest a play that is a judgment call, or an administrative item (how many players are on the field etc.) Coaches may protest something that involves a misinterpretation of a rule (indirect vs. direct kick or offside vs. non-offside) Once play restarts following a questionable call, a judgment call cannot be changed.
- 21. All Parents and Coaches must abide by the Graham Recreation and Parks Code of Ethics
 - a. We will not allow noise makers of any kind at any Graham Recreation and Parks Athletic Events. This includes any radios, horns, drums, bells, vuvuzelas or anything related.
 - b. Parents must split the field in half and sit directly across the field from their team. Parents may not sit behind the goals! We want each team of parents to sit together on their half of the field; this will keep the problem of having parents argue with each other to a minimum! Please notify your parents prior to the first game!

22. Playoff Overtime Rule

- a. All Leagues will play a five (5) minute sudden death overtime (golden goal). If the score is still tied after the 5 minutes, teams will then choose 5 players per team (that were on the field when the game ended) and have kicks from the mark, each of the 5 will have an attempt. If after those 5 kicks from each team are attempted and the game is still tied, teams will then stay in the same order and continue kicks until one team is ahead by one goal! (The goalie for the kicks does not have to be the goalie that ended the game, but it must be a player that was on the field when the game ended) When the 6th kick begins, that player will NOT be one of the first 5, it will continue (7, 8) until each of the players that **remained on the field following the completion of the overtime period** have kicked. Then, the order will be re-started after all players on the field have kicked. Those players not on the field of play following the overtime period will not participate in the kicks from the mark.
- 23. Parents must stay behind the Parent line on the sidelines and MAY NOT stand on the goal ends of the field.

24. Weather Rules

- a. If we have lightning in the area, the games will be postponed for a minimum of 15 minutes, but up to 30 minutes after each lightning strike. Please review the weather information in your coach's manual! Referees will make the call on this.
 - i. If a game is being postponed for a short period of time and the game has not been SUSPENEDED, we advise all parents to take their children to their cars to wait or to seek shelter immediately. If the current weather blows over and lightning stops, we will continue play were we left off assuming the fields are still in good condition
- 25. Disciplinary Action (Involving Coaches, Parents, Players and Spectators)
 - a. Ejection from a Games Minimum of a 1 Game Suspension
 - b. Unsportsmanlike Conduct Minimum of a 3 Game Suspension
 - c. Profanity Minimum of a 3 Game Suspension
 - d. Trying to cause bodily harm to someone Minimum 5 Game suspension
 - e. Threatening an official Minimum Season Suspension
 - f. Drinking Alcohol or Drug use Minimum Season Suspension
 - g. Fighting Minimum Suspended for Season

26. SWAC - FALL SOCCER ONLY!

- a. Winning Teams in their division will be given the option to go to the SWAC All Star Tournament
 - i. That winning team will have the option to pick up any players that they would like from the rest of the league to fill their roster for the all-star tournament (3rd Weekend in November)
 - ii. SWAC Age Groups
 - 1. 10U 12 Players (6v6)
 - 2. 12U 14 Players (8v8)
 - 3. 14U 18 Players (11v11)

27. 6U Rules

- a. All 6U games will be governed by same rules of the 8U League.
- b. There will be NO end of the season tournament or season awards given out for the 6U League